# Crystal Clear Technology

## **Product Specification**

## C216W23VXW00

(MECHANICAL SPECIFICATION – SIMILLAR TO C216X01 SERIES)

**REVISION 1** 

## Crystal Clear Technology sdn. bhd.

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Spec. No: C216W23VXW00 REV 1.0

#### 2.0 Record of revision

| Rev | Date     | Item | Page | Comment         | Originator | Checked By |
|-----|----------|------|------|-----------------|------------|------------|
| 1.0 | 04.03.14 |      |      | Initial Release | SCChong    | Azhar      |
|     |          |      |      |                 |            |            |
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|     |          |      |      |                 |            |            |
|     |          |      |      |                 |            |            |

#### 3.0 General specification

Display format: Characters 2 x 16

Character size: 5 x 8

Character size: 2.95mm x 5.55mm

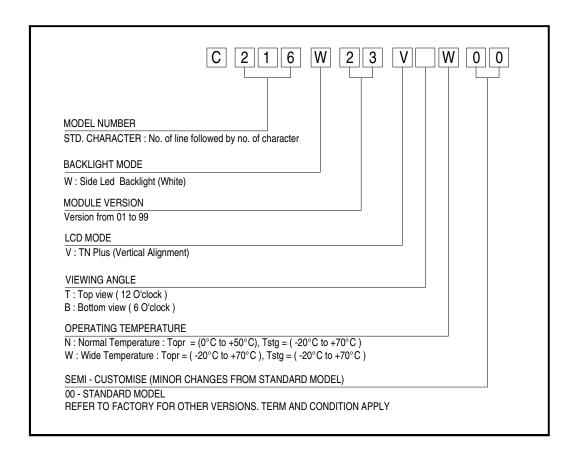
View area: 61.0mm x 15.8mm

Active area: 56.2mm x 11.5mm

General dimensions: 80.0mm x 36.0mm

Controller/Driver: ST7066U-0A-B and ST7065C-B or equivalent

With DC-Dc on board





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## 4.0 Absolute maximum rating (at Vss = 0V, ambient temperature = 25°C)

| NO | ITEM                              | SIMBOL            | MIN     | MAX   | UNIT |
|----|-----------------------------------|-------------------|---------|-------|------|
| 1. | Power Supply voltage (Logic)      | $V_{DD} - V_{SS}$ | -0.3    | 7     | V    |
| 2. | Power Supply voltage (LCD Driver) | $V_{DD} - V_0$    | -0.3    | 13    | V    |
| 3. | Operating Temperature             | Top               | Refer p | age 3 | °C   |
| 4. | Storage Temperature               | T <sub>st</sub>   | Refer p | age 3 | °C   |

#### 5.0 Electrical characteristics

| NO | ITEM                                     | SYMBOL            | CONDITION              | MIN  | TYP    | MAX | UNIT |
|----|--|-------------------|------------------------|------|--------|-----|------|
| 1. | Power Supply voltage (Logic)             | $V_{DD}\!-V_{SS}$ | -                      | 4.5  | 5.0    | 5.5 | V    |
| 2. | Power Supply voltage (V <sub>LCD</sub> ) | $V_{DD}$ - $V_0$  | 25°C                   | 1    | 0.0±5% |     | V    |
| 3. | Input Voltage                            | $V_{\mathrm{IH}}$ | -                      | 2.2  | -      | Vdd | V    |
|    | (except OSC1)                            | $V_{\mathrm{IL}}$ | -                      | -0.3 | -      | 0.6 | V    |
| 4. | Current Supply                           | $I_{DD}$          | $V_{DD} - V_{SS} = 5V$ | -    | 2.0    | 3.0 | mA   |

#### 5.1 Backlight Options

|    |       | FORW | ARD VO | LTAGE | FORW |      | MIN        |           |
|----|-------|------|--------|-------|------|------|------------|-----------|
| NO | COLOR |      | (V)    |       |      | (mA) | BRIGHTNESS |           |
|    |       | Min  | Typ.   | Max   | Min  | Typ. | Max        | (cd/m2) * |
| 1. | White | -    | 4.5    | -     | -    | 30   | 40         | 1000      |
| 2. |       |      |        |       |      |      |            |           |
| 3. |       |      |        |       |      |      |            |           |
| 4. |       |      |        |       |      |      |            |           |

<sup>\*</sup>Note: 1. Brightness measured at backlight surface.

- 2. On LCD surface, brightness is only about 10% to 15% of backlight brightness.
- 3. Backlight lifetime estimated as 20K hours (Condition: Ta = 25°C and current supply at typical value)
- 4. The led lifetime defined as the final brightness is at 50% of original brightness.



#### 6.0 Environmental requirements

| NO | ITEM                        | CONDITION  |  |
|----|-----------------------------|--|--|
| 1. | High Temperature Storage    | +70±2°C / 96Hours  |  |
| 2. | Low Temperature Storage     | -20±2°C / 96Hours  | Inspection after 2 ~ 4 hours storage at  |
| 3  | High Temperature Operating  | +60±2°C / 96Hours  | room temperature, the sample shall be free from defects:  1. Air bubble in LCD |
| 4  | Low Temperature Operating   | -10±2°C / 96Hours  | <ul><li>2. Seal leak</li><li>3. Non-Display</li></ul>                          |
| 5  | Temperature Cycle Operating | -10±2°C ~ 25°C ~ +60±°C x 10 Cycles<br>(30min) (5 min) (30min) | 4. Missing segment 5. Glass crack 6. Current Idd should be lower               |
| 6  | Humidity Test (Operating)   | 40°C, 90±5%RH, 96Hrs   | than double of initial Idd.  |
| 7  | LCD Lifetime                | 50 000 Hours (Excluding Backlight)                             |  |

#### Note:

- 1. The background on LCD has the possibility to be changed in different temperature range.
- 2. The test samples should be applied to only one test item.
- 3. Sample size for each test item is  $1 \sim 5$  pcs.



#### 7.0 LCD specification

### 7.1 Electro-optical characteristics (at ambient temperature = $25^{\circ}$ C)

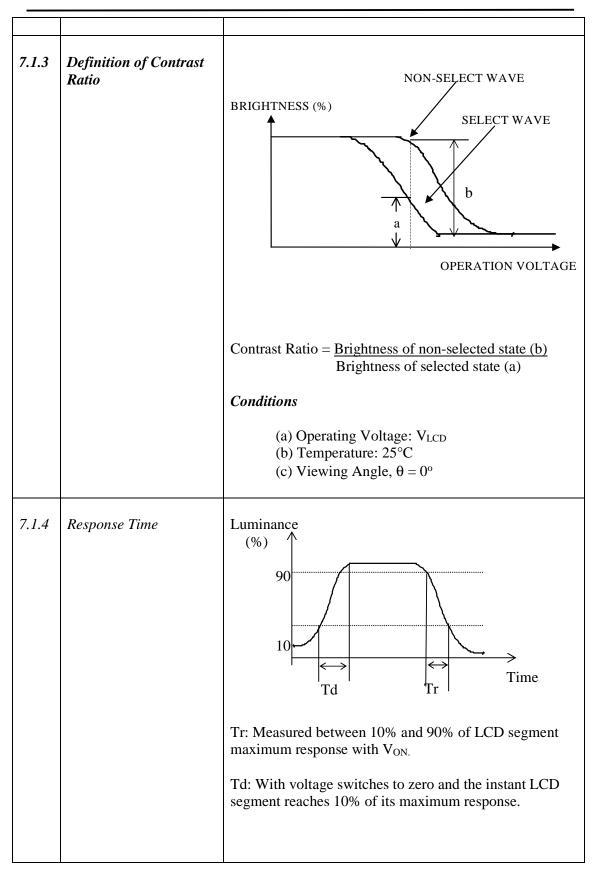
|    |                          |                       |                                 | LCD TYPE         |       |  |
|----|--------------------------|-----------------------|---------------------------------|------------------|-------|--|
| NO | ITEM                     | SYMBOL                | CONDITION                       | TN+ (-VE)<br>B/W | REF.  |  |
| 1  | Operating Voltage (Volt) | $V_{ m LCD}$          | $\theta = 0$ $Cr = max$         | 10.0             | 7.1.1 |  |
|    | x7' '                    | θ x 1                 |                                 | +25              |       |  |
| 2  | Viewing<br>Angle         | θ x 2                 | $CR \ge 2$                      | -25              | 7.1.2 |  |
|    | (Deg)                    | θy 1                  | $V_{\rm LCD} = 10.0$            | -30              | 7.1.2 |  |
|    | (208)                    | θу2                   | θ y 2 +30                       |                  |       |  |
| 3  | Contrast<br>Ratio        | CR                    | $\theta = 0^0$ $V_{LCD} = 10.0$ | 3.0              | 7.1.3 |  |
| 4  | Response                 | Rise<br>Time<br>(Tr)  | $\Theta = 0^0$                  | 200              | 7.1.4 |  |
| 4  | Time<br>(msec)           | Decay<br>Time<br>(Td) | $\theta = 0^0$                  | 250              | 7.1.4 |  |

#### Note:

- 1. Viewing angle data is based on bottom view product by default. Should it be a top view product, values are then swap.
- 2. Contrast ratio is based on typical data when using white colour as backlight.
- 3. Equipment Used Eldim; Ez Contrast 120R, Spot Size = 2mm



| NO    | CHARACTERISTICS  | DEFINITIONS  |
|-------|--|--|
| 7.1.1 | Definition of Operating<br>Voltage (V <sub>LCD</sub> ) | $V_{LCD}$ $V_{LCD}$ : Operating Voltage  F: Frame Frequency                        |
| 7.1.2 | Definition of Viewing<br>Angle                         | TOP  θ REAR  LEFT RIGHT  FRONT  BOTTOM   |
|       |  | REAR ( $\theta$ y2)  LEFT( $\theta$ x2)  RIGHT( $\theta$ x1)  FRONT ( $\theta$ y1) |





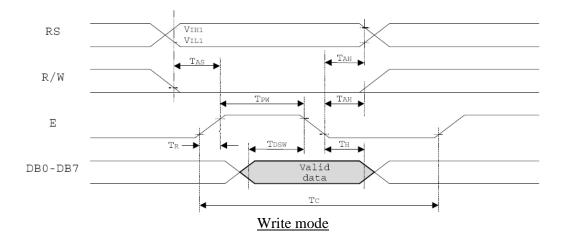


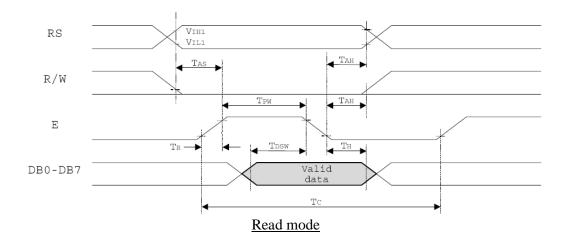
#### 8.0 Interface

| 8.1 | Display Driver    | ST7066U a       | nd ST7065   |  |  |  |  |  |
|-----|-------------------|-----------------|---|--|--|--|--|--|
| 8.2 | Duty Cycle        | 1/16            |   |  |  |  |  |  |
| 8.3 | Pin-out Assignmen | ts              |   |  |  |  |  |  |
|     | Pin No            | Symbol          | Description   |  |  |  |  |  |
|     | 1                 | V <sub>SS</sub> | Ground terminal of module                           |  |  |  |  |  |
|     | 2                 | $V_{DD}$        | Supply terminal of module                           |  |  |  |  |  |
|     | 3                 | Vo              | Power supply for Liquid Crystal Drive               |  |  |  |  |  |
|     | 4                 | RS              | Register Select:                                    |  |  |  |  |  |
|     |                   |                 | RS = 0 Instruction Register                         |  |  |  |  |  |
|     |                   |                 | RS = 1 Data Register                                |  |  |  |  |  |
|     | 5                 | R/W             | Read/Write:   |  |  |  |  |  |
|     |                   |                 | High = Read   |  |  |  |  |  |
|     |                   |                 | Low = Write   |  |  |  |  |  |
|     | 6                 | Е               | Enable  |  |  |  |  |  |
|     | 7 to 14           | D0 to D7        | Bi-directional Data Bus. Data Transfer is performed |  |  |  |  |  |
|     |                   |                 | once, thru D0 to D7, in the case of interface data  |  |  |  |  |  |
|     |                   |                 | length is 8-bits.                                   |  |  |  |  |  |
|     | 15                | (BL -)          | Backlight Ground                                    |  |  |  |  |  |
|     | 16                | (BL+)           | Backlight Power Supply                              |  |  |  |  |  |



## 9.0 Timing characteristics / Timing diagrams

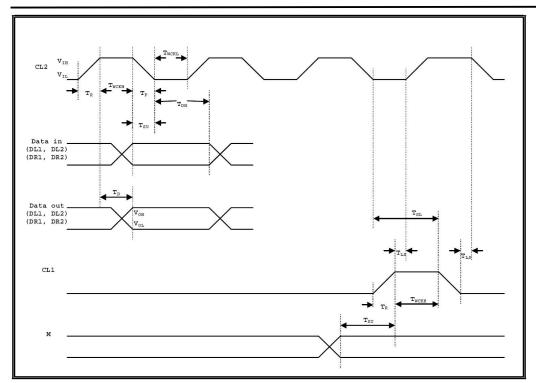








| Symbol                   | Characteristics       | Test Condition            | Min.     | Тур. | Max.     | Unit |  |  |  |  |
|--------------------------|-----------------------|---------------------------|----------|------|----------|------|--|--|--|--|
|                          |                       | Internal Clock Operation  | )        |      | <b>'</b> |      |  |  |  |  |
| fosc                     | OSC Frequency         | R = 91KΩ                  | 190      | 280  | 350      | KHz  |  |  |  |  |
| External Clock Operation |                       |                           |          |      |          |      |  |  |  |  |
| f <sub>EX</sub>          | External Frequency    | -                         | 125      | 280  | 350      | KHz  |  |  |  |  |
|                          | Duty Cycle            | -                         | 45       | 50   | 55       | %    |  |  |  |  |
| $T_R, T_F$               | Rise/Fall Time        | -                         | -        | -    | 0.2      | μs   |  |  |  |  |
|                          | Write Mo              | de (Writing data from MPU | to ST70  | 066) |          |      |  |  |  |  |
| Tc                       | Enable Cycle Time     | Pin E                     | 1200     | -    | -        | ns   |  |  |  |  |
| T <sub>PW</sub>          | Enable Pulse Width    | Pin E                     | 140      | -    | -        | ns   |  |  |  |  |
| $T_R, T_F$               | Enable Rise/Fall Time | Pin E                     | -        | -    | 25       | ns   |  |  |  |  |
| T <sub>AS</sub>          | Address Setup Time    | Pins: RS,RW,E             | 0        | -    | -        | ns   |  |  |  |  |
| T <sub>AH</sub>          | Address Hold Time     | Pins: RS,RW,E             | 10       | -    | -        | ns   |  |  |  |  |
| T <sub>DSW</sub>         | Data Setup Time       | Pins: DB0 - DB7           | 40       | -    | -        | ns   |  |  |  |  |
| T <sub>H</sub>           | Data Hold Time        | Pins: DB0 - DB7           | 10       | -    | -        | ns   |  |  |  |  |
|                          | Read Mod              | le (Reading Data from ST7 | 066 to N | 1PU) | 1        |      |  |  |  |  |
| Tc                       | Enable Cycle Time     | Pin E                     | 1200     | -    | -        | ns   |  |  |  |  |
| T <sub>PW</sub>          | Enable Pulse Width    | Pin E                     | 140      | -    | -        | ns   |  |  |  |  |
| $T_R,T_F$                | Enable Rise/Fall Time | Pin E                     | -        | -    | 25       | ns   |  |  |  |  |
| T <sub>AS</sub>          | Address Setup Time    | Pins: RS,RW,E             | 0        | -    | -        | ns   |  |  |  |  |
| T <sub>AH</sub>          | Address Hold Time     | Pins: RS,RW,E             | 10       | -    | -        | ns   |  |  |  |  |
| $T_{DDR}$                | Data Setup Time       | Pins: DB0 - DB7           | -        | -    | 100      | ns   |  |  |  |  |
| T <sub>H</sub>           | Data Hold Time        | Pins: DB0 - DB7           | 10       | -    | -        | ns   |  |  |  |  |
|                          | Interfa               | ace Mode with LCD Driver( | ST7065,  | )    |          |      |  |  |  |  |
| T <sub>CWH</sub>         | Clock Pulse with High | Pins: CL1, CL2            | 800      | -    | -        | ns   |  |  |  |  |
| T <sub>CWL</sub>         | Clock Pulse with Low  | Pins: CL1, CL2            | 800      | -    | -        | ns   |  |  |  |  |
| T <sub>CST</sub>         | Clock Setup Time      | Pins: CL1, CL2            | 500      | -    | -        | ns   |  |  |  |  |
| T <sub>SU</sub>          | Data Setup Time       | Pin: D                    | 300      | -    | -        | ns   |  |  |  |  |
| T <sub>DH</sub>          | Data Hold Time        | Pin: D                    | 300      | -    | -        | ns   |  |  |  |  |
| T <sub>DM</sub>          | M Delay Time          | Pin: M                    | -1000    | -    | 1000     | ns   |  |  |  |  |



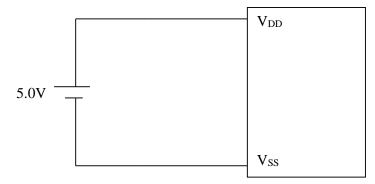
Interface with extension driver

| Symbol | Parameter              | Test<br>Condition | Min. | Max. | Unit | Applicable pin  |
|--------|------------------------|-------------------|------|------|------|-----------------|
| FCL    | Data Shift Frequency   | -                 | -    | 400  | KHZ  | CL2             |
| TWCKH  | Clock High Level Width | -                 | 800  | -    | ns   | CL1,CL2         |
| TWCKL  | Clock Low Level Width  | -                 | 800  | -    | ns   | CL2             |
| TSL    | Clock Set-up Time      | CL2 → CL1         | 500  | -    | ns   | CL1,CL2         |
| TLS    | Clock Set-up Time      | CL1 → CL2         | 500  | -    | ns   | CL1,CL2         |
| TR/TF  | Clock Rise/Fall Time   | -                 | -    | 200  | ns   | CL1,CL2         |
| TSU    | Data Set-up Time       | -                 | 300  | -    | ns   | DL1,DL2,DR1,DR2 |
| TDH    | Data Hold Time         | -                 | 300  | -    | ns   | DL1,DL2,DR1,DR2 |
| TD     | Data Delay Time        | CL = 15 PF        | -    | 500  | ns   | DL1,DL2,DR1,DR2 |



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#### 10. Power Supply

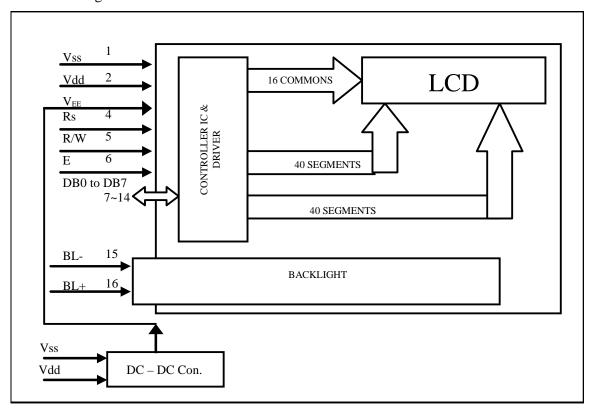


Where  $V_{DD}$ - $V_0$  = LCD Driving voltage



For backlight version only

#### 11. Block Diagram

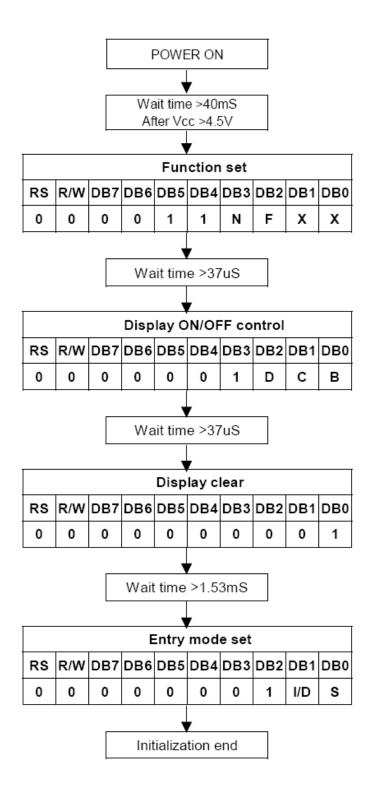




#### 12. Instructions

| Clear Display 0 (    |         | DB<br>7  | DB     | DB     |    |     |     |     |    |  |          |
|----------------------|---------|----------|--------|--------|----|-----|-----|-----|----|--|----------|
| Clear 0 0            | w       | - I      |        |        | DB | DB  | DB  | DB  | DB | Description                                | Time     |
| 0 0                  |         | '        | 6      | 5      | 4  | 3   | 2   | 1   | 0  |  | (270KHZ) |
|                      | - 1     |          | _      | _      | _  | _   | _   | _   |    | Write "20H" to DDRAM. and set              |          |
|                      | )       | 0        | 0      | 0      | 0  | 0   | 0   | 0   | 1  | DDRAM address to "00H" from AC             | 1.52 ms  |
|                      | $\top$  |          |        |        |    |     |     |     |    | Set DDRAM address to "00H" from AC         |          |
| Return               |         |          |        |        | _  |     |     |     |    | and return cursor to its original position | 4.50     |
| Home 0 0             | 1       | 0        | 0      | 0      | 0  | 0   | 0   | 1   | Х  | if shifted. The contents of DDRAM are      | 1.52 ms  |
|                      |         |          |        |        |    |     |     |     |    | not changed.                               |          |
|                      |         |          |        |        |    |     |     |     |    | Sets cursor move direction and             |          |
| Entry Mode 0         | ,       | 0        | 0      | 0      | 0  | 0   | 1   | I/D | S  | specifies display shift. These operations  | 37 us    |
| Set                  | 1       | ١        | U      | U      | U  | U   | '   | 1/0 | 3  | are performed during data write and        | or us    |
|                      |         |          |        |        |    |     |     |     |    | read.                                      |          |
| Display              |         |          |        |        |    |     |     |     |    | D=1: entire display on                     |          |
| ON/OFF 0             | )       | 0        | 0      | 0      | 0  | 1   | D   | С   | В  | C=1: cursor on                             | 37 us    |
|                      |         |          |        |        |    |     |     |     |    | B=1: cursor position on                    |          |
| Cursor or            |         |          |        |        |    |     |     |     |    | Set cursor moving and display shift        |          |
| Display 0 0          | )       | 0        | 0      | 0      | 1  | S/C | R/L | Х   | Х  | control bit, and the direction, without    | 37 us    |
| Shift                |         |          |        |        |    |     |     |     |    | changing DDRAM data.                       |          |
| Function             |         |          |        |        | ъ. |     | _   |     |    | DL: interface data is 8/4 bits             |          |
| Set 0 0              | '       | 0        | 0      | 1      | DL | N   | F   | Х   | Х  | NL: number of line is 2/1                  | 37 us    |
| 0.1                  |         |          |        |        |    |     |     |     |    | F: font size is 5x11/5x8                   |          |
| Set                  |         |          |        | AC     | AC | AC  | AC  | AC  | AC | Set CGRAM address in address counter       |          |
| CGRAM 0 (            | '       | 0        | 1      | 5      | 4  | 3   | 2   | 1   | 0  |  | 37 us    |
| address<br>Set DDRAM |         | _        | AC     | AC     | AC | AC  | AC  | AC  | AC | Set DDRAM address in address counter       |          |
| address 0 (          | )       | 1        | 6<br>6 | 5<br>5 | 4  | 3   | 2   | 1   | 0  | Set DDRAW address in address counter       | 37 us    |
| address              | $\perp$ | $\dashv$ | 0      | 0      | 4  | 0   |     | '   | U  | Whether during internal operation or not   |          |
| Read Busy            |         |          | AC     | AC     | AC | AC  | AC  | AC  | AC | can be known by reading BF. The            |          |
| flag and 0 1         | 1 E     | BF       | 6      | 5      | 4  | 3   | 2   | 1   | 0  | contents of address counter can also be    | 0 us     |
| address              |         |          | Ŭ      | Ŭ      | •  |     | -   | ·   |    | read                                       |          |
| Write data           | +       | $\dashv$ |        |        |    |     |     |     |    | Write data into internal RAM               |          |
| to RAM               | ו ו     | D7       | D6     | D5     | D4 | D3  | D2  | D1  | D0 | (DDRAM/CGRAM)                              | 37 us    |
| Read data            | +       | $\dashv$ |        |        |    |     |     |     |    | Read data from internal RAM                |          |
|                      | 1   1   | D7       | D6     | D5     | D4 | D3  | D2  | D1  | D0 | (DDRAM/CGRAM)                              | 37 us    |

8 bit operation example.





Relationship between character code (DDRAM) and character pattern (CGRAM)

| Character Code<br>(DDRAM Data) |    |    |    |    | CGRAM<br>Address |    |    |    | Character Patterns<br>(CGRAM Data) |    |    |    |    |    |    |    |    |    |    |    |    |   |     |   |   |   |   |   |   |       |   |   |   |   |
|--------------------------------|----|----|----|----|------------------|----|----|----|------------------------------------|----|----|----|----|----|----|----|----|----|----|----|----|---|-----|---|---|---|---|---|---|-------|---|---|---|---|
| b7                             | b6 | b5 | b4 | b3 | b3               | b1 | b0 | b5 | b4                                 | b3 | b2 | b1 | b0 | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    |    |    | 0                | 0  | 0  |    |                                    |    | 0  | 0  | 0  |    |    |    | 1  | 1  | 1  | 1  | 1  |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    |    |    | 0                | 0  | 0  |    |                                    | 0  | 0  | 0  | 1  |    |    |    | 0  | 0  | 1  | 0  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    | 0  |    | 0                | 0  | 0  | 0  | 0                                  |    | 0  | 1  | 0  |    |    |    | 0  | 0  | 1  | 0  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |
| 0                              | 0  | 0  |    |    | 0                | 0  | 0  |    |                                    |    | 0  | 1  | 1  |    |    | -  | 0  | 0  | 1  | 0  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |
| U                              | 0  | U  |    | _  | 0                | 0  | 0  |    | U                                  | U  | 1  | 0  | 0  | _  | -  |    | 0  | 0  | 1  | 0  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    |    |    | 0                | 0  | 0  |    |                                    |    | 1  | 0  | 1  |    |    |    | 0  | 0  | 1  | 0  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    |    |    |                  |    |    |    |                                    |    |    |    |    |    |    |    | 0  | 0  | 0  |    |    |   | 1   | 1 | 0 |   |   |   | 0 | 0     | 1 | 0 | 0 |   |
|                                |    |    |    |    | 0                | 0  | 0  |    |                                    |    | 1  | 1  | 1  |    |    |    | 0  | 0  | 0  | 0  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    |    |    | 0                | 0  | 1  |    |                                    |    | 0  | 0  | 0  |    |    |    | 1  | 1  | 1  | 1  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    |    |    | 0                | 0  | 1  |    |                                    |    | 0  | 0  | 1  |    |    |    | 1  | 0  | 0  | 0  | 1  |   |     |   |   |   |   |   |   |       |   |   |   |   |
|                                |    |    | 0  | 0  | 0                | 0  | 0  | 0  | 0                                  | 0  | 0  | 0  | 0  | 0  |    | 0  | 0  | 1  |    |    |    | 0 | 1   | 0 |   |   |   | 1 | 0 | 0     | 0 | 1 |   |   |
| 0                              | 0  | 0  |    |    |                  |    |    |    |                                    |    |    |    |    |    | 0  | 0  |    | 0  | 0  | 1  | 0  | 0 | 0   | 0 | 1 | 1 |   |   |   | 1     | 1 | 1 | 1 | 0 |
| Ü                              | U  | U  |    |    |                  |    |    |    |                                    |    |    |    |    |    |    |    | U  | U  | _  | 0  | 0  | 1 | ] 0 | U | U | 1 | 0 | 0 | _ | -   - | - | 1 | 0 | 1 |
|                                |    |    |    |    |                  |    |    |    |                                    |    |    |    |    |    |    | 0  | 0  | 1  |    |    |    | 1 | 0   | 1 |   |   |   | 1 | 0 | 0     | 1 | 0 |   |   |
|                                |    |    |    |    |                  |    |    |    |                                    |    |    |    |    |    |    | 0  | 0  | 1  |    |    |    | 1 | 1   | 0 |   |   |   | 1 | 0 | 0     | 0 | 1 |   |   |
|                                |    |    |    |    | 0                | 0  | 1  |    |                                    |    | 1  | 1  | 1  |    |    |    | 0  | 0  | 0  | 0  | 0  |   |     |   |   |   |   |   |   |       |   |   |   |   |

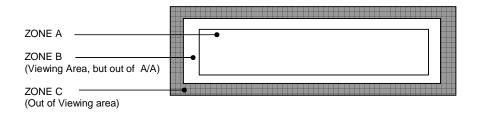


#### Character Generator ROM (ST7066U-0A-B)

| 67-64<br>63-60 | 0000             | 0001 | 0010 | 0011 | 0100 | 0101 | 0110 | 0111 | 1000 | 1001 | 1010 | 1011 | 1100 | 1101 | 1110 | 1111 |
|----------------|------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
|                | CG<br>RAM<br>(1) |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 0001           | (2)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 0010           | (3)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 0011           | (4)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 0100           | (5)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 0101           | (6)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 0110           | 7)               |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 0111           | (8)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1000           | (1)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1001           | (2)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1010           | (3)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1011           | (4)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1100           | (5)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1101           | (6)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1110           | (7)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| 1111           | (8)              |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |

#### 13.0 Quality Assurance

#### 13.1 ZONE DEFINITION



### 13.1.1 Black Spot, White Spot and Foreign Material

| Defect<br>Category        | Defect Description                    | Crit  | Drawing Specification |           |     |               |
|---------------------------|---------------------------------------|---|-----------------------|-----------|-----|---------------|
| Black Spot,<br>White Spot | Black Spot, White<br>Spot and Foreign | Zone /  | Acc                   | eptable l | No. |               |
| and Foreign               | Material                              | Dimension   | A                     | В         | С   | B             |
| Material                  |                                       | D <u>&lt;</u> 0.10mm  | NC                    | NC        | NC  | A             |
|                           |                                       | 0.10 <d 0.20mm<="" td="" ≤=""><td>3</td><td>2</td><td>NC</td><td>D = (A + B)/2</td></d> | 3                     | 2         | NC  | D = (A + B)/2 |
|                           |                                       | D > 0.20 mm   | 0                     | 0         | NC  | 3 = (1.1.3)/2 |
|                           |                                       | NC: No Count<br>D: Mean Diameter of   | Defect                |           |     |               |

### 13.1.2 Line Shape and Scratches

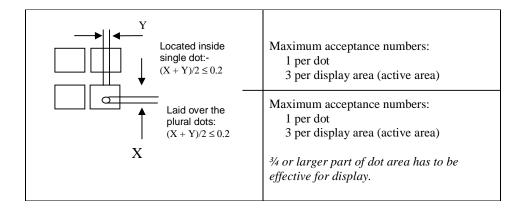
| Defect<br>Category | Defect Description |           | Criteri   | on  |          |     | Drawing Specification |
|--------------------|--------------------|-----------|-----------|-----|----------|-----|-----------------------|
| Line shape         | Line shape and     |           |           |     |          |     |                       |
| and scratches      | scratches          | Zone /Dir | nension   | Acc | ceptable | No. |                       |
|                    |                    | X         | Y         | Α   | В        | C   |                       |
|                    |                    | -         | <0.01mm   | NC  | NC       | NC  |                       |
|                    |                    | < 2 mm    | < 0.02mm  | 1   | 1        | NC  |                       |
|                    |                    | <1 mm     | < 0.0 2mm | 1   | 2        | NC  |                       |
|                    |                    |           |           |     |          |     |                       |

#### 13.1.3 Pin Hole

| Defect<br>Category | Defect Description                     | Criterion                             | Drawing Specification |
|--------------------|--|---------------------------------------|-----------------------|
| Pin Hole           | Pin hole / void at<br>light up segment | $D \le 0.20$ mm within 1 part/segment | D = (A + B)/2         |



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#### 13.1.4 Polarizer Bubble/Foreign Material

| Defect<br>Category | Defect Description | Crite                  | Drawing Specification |    |             |   |  |  |  |
|--------------------|--------------------|------------------------|-----------------------|----|-------------|---|--|--|--|
|                    | Polarizer bubble / |                        |                       |    |             |   |  |  |  |
|                    | Foreign material   | Zone /                 | Acceptable No.        |    |             | <b>1</b>                                |  |  |  |
|                    |                    | Dimension              | A                     | В  | С           | ig  $ig $ $ig $ $ig $ $ig $ $ig $ $ig $ |  |  |  |
|                    |                    | D ≤ 0.15mm             | NC                    | NC | NC          | <b>←</b> A <b>→</b>                     |  |  |  |
|                    |                    | $0.15 < D \le 0.30$ mm | 3                     | 5  | D (A - D)/O |   |  |  |  |
|                    |                    | $0.30 < D \le 0.50 mm$ | 2                     | 3  | NC          | D = (A + B)/2                           |  |  |  |
|                    |                    | $0.50 < D \leq 1.0 mm$ | 0                     | 1  | NC          |   |  |  |  |
|                    |                    | NC: No count           |                       |    | •           |   |  |  |  |
|                    |                    | D: Mean Diameter of    | er of Defect          |    |             |   |  |  |  |
|                    |                    | loes<br>rea            |                       |    |             |   |  |  |  |

Note: Total defects shall not exceed five



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#### 14. Precaution for using LCM

#### 1. Liquid Crystal Display (LCD)

LCD is made up of glass, organic sealant, organic fluid and polymer based polarizers. The following precautions should be taken when handling.

- b) Keep the temperature within the range of use and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel off or bubble.
- c) Do not contact the exposed polarizer with anything harder than HB pencil lead. To clean dust off the display surface, wipe gently with cotton, chamois or other soft material soaked in petroleum benzene.
- d) Wipe off saliva or water drops immediately. Contact with water over a long period of time may cause polarizer deformation or colour fading, while an active LCD with water condensation on its surface will cause corrosion of ITO electrodes.
- e) Glass can be easily chipped or cracked from rough handling, especially at corners and edges.
- f) Do not drive LCD with DC voltage.

#### 2. Liquid Crystal Display Modules.

#### 2.1 Mechanical Considerations

LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modification. The following should be noted.

- a) Do not tamper in any way with the tabs on the metal frame.
- b) Do not modify the PCB by drilling extra holes, changing its outline, moving its component or modifying its pattern.
- Do not touch the elastomer connector, especially insert a backlight panel (for example, EL)
- d) When mounting a LCM make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.

 Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.

#### 2.2 Static Electricity

LCM contains CMOS LSI's and the same precaution for such devices should apply, namely

- a) The operator should be grounded whenever he/she comes into contact with the module. Never touch any of the conductive parts such as the LSI pads, the copper leads on the PCB and the interface terminals with any parts of the human body.
- b) The modules should be kept in antistatic bags or other containers to static for storage.
- Only properly grounded soldering irons should be used.
- d) If an electric screwdriver is used, it should be well grounded and shielded from spark.
- e) The normal static prevention measures should be observed for work clothes and working benches, the latter conductive (rubber) mat is recommended.
- f) Since dry air is inductive to static, a relative humidity of 50-60% is recommended.

#### 2.3 Soldering

- a) Solder only to the I/O terminals.
- Use only soldering irons with proper grounding and no leakage.
- c) Soldering temperature: 280 °C
- d) Soldering time: 3 to 4 sec
- e) Use eutectic solder with resin flux fill.
- f) If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed afterwards.



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#### 2.4 Operation

- a) The contras can be adjusted by varying the LCD driving voltage V0
- b) Driving voltage should be kept within specified range, excess voltage shortens display life.
- Response time increases with decrease in temperature.
- d) Display may turn black or dark blue at temperature above its operational range, this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
- e) Mechanical disturbance during operation ( such as pressing on the viewing area) may cause the segments to appear "fractured".

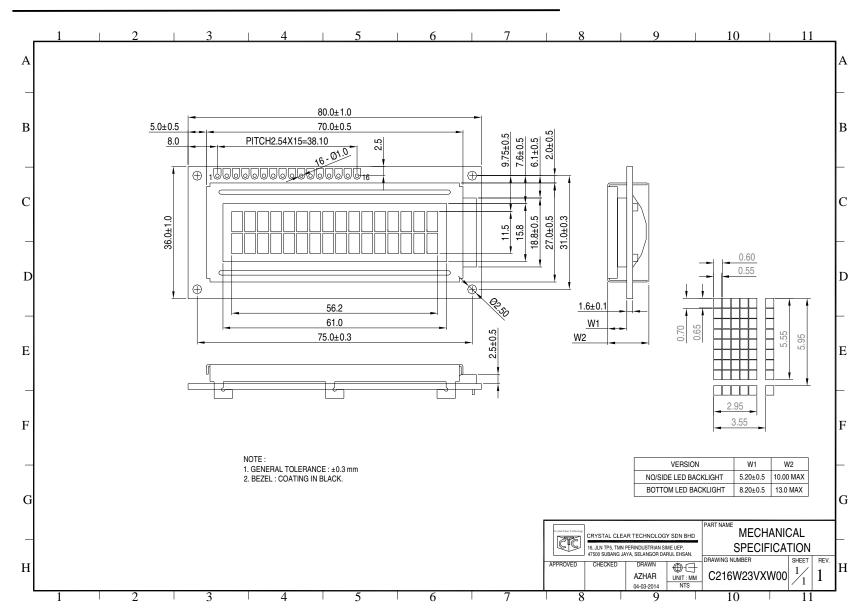
#### 2.5 Storage

If any fluid leaks out of the damage glass cell, wash off any human part that comes into contact with soap and water. Never swallow the fluid. The toxicity is extremely low but caution should be exercised at all the time.

#### 2.6 Limited Warranty

Unless otherwise agreed between Crystal Clear Technology and customer, Crystal Clear Technology will replace or repair any of its LCD and LCM which is found to be defective electrically and visually when inspected in accordance with Crystal Clear Technology acceptance standards, for a period of one year from date of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of Crystal Clear Technology is limited to repair and/or replacement on the terms set forth above. Crystal Clear Technology will not responsible for any subsequent or consequential events.







## **Crystal Clear Technology**

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